



AudioTrack.

chm.

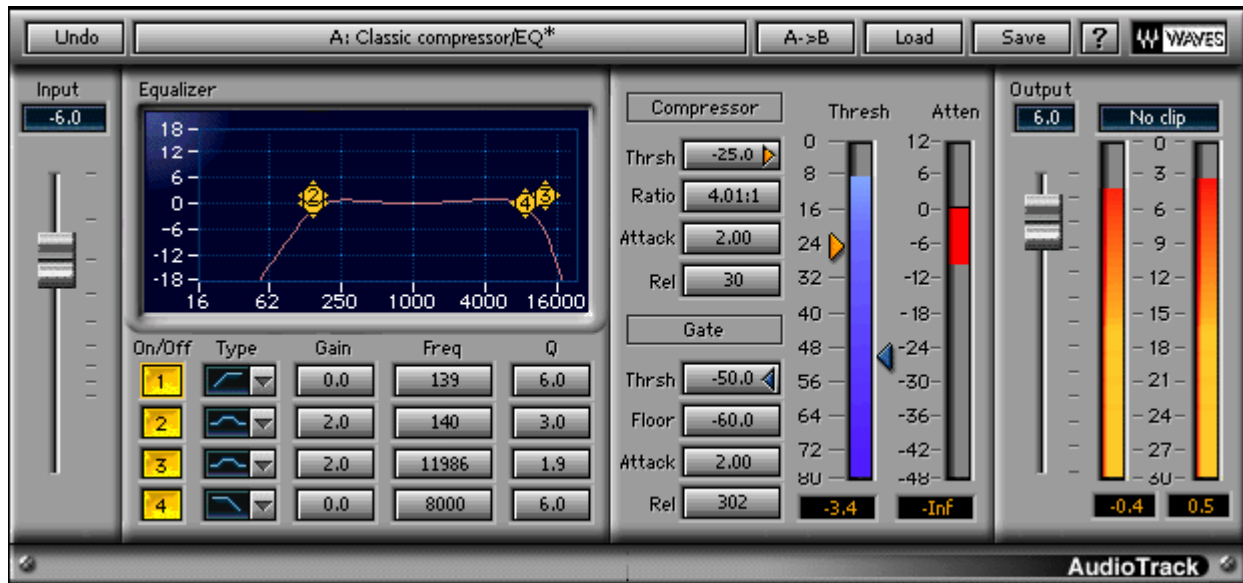
Waves

- -
 -
- () . () . () .



!

Музыкальный портал
SSL Project



Waves AudioTrack
AudioTrack

Equalizer, Gate Compressor

AudioTrack



AudioTrack?



Waves AudioTrack

AudioTrack:



Hi-Pass (Low-cut), Low-Shelf, High-Shelf

Low-Pass (Hi-cut).

: Bell,

/ +/-18

12

Shelf

Pass.

Q

Bells

AudioTrack

Threshold, Floor, Attack Release.

AudioTrack —

: Threshold, Ratio, Attack Release.

AudioTrack

Input/Output,



AudioTrack.

. AudioTrack

Waves

Load

1	
2	
3	Threshold /
4	
5	1

1 —

2 —

Input

3 —

Gate Threshold

Threshold
Compressor Threshold

Gate

Gate

Step 4 —

Output Gain.



AudioTrack

4

On/Off.

Type, Gain, Frequency, Q

: Hi-Pass (Low-Cut), Low-Shelf, Bell, Hi-Shelf Low-Pass

(Hi-Cut).

:

—

/

—

Q, Ctrl +

*

Alt

Enter.

"

"

*

: Ctrl +
Ctrl,

(

"

"

Ctrl

),



Cut/Pass

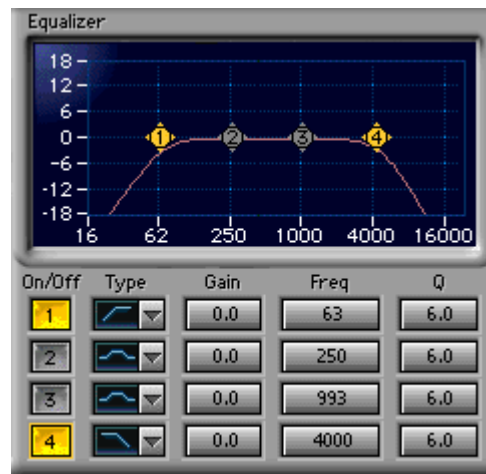
Cut.

1
= Hi-Cut.

Hi-Pass = Low-Cut, Low-Pass = Hi-Cut.

Hi-Pass = Low-

Low-Pass



Pass/Cut

-12

— Low-Pass.

-3

1

Hi-Pass,

—

4

Shelf

Shelf,

Pass/Cut,

1000

Shelf

+12

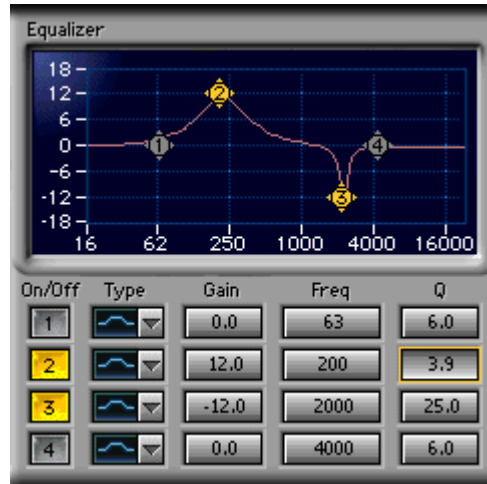
1000

+6



Bell

/ — ' . Shelf
Q.



Q
Q

Pass/Cut Shelf.

Bell

000

500 (1 000

2).

Q 2.0

1
Q

Q



AudioTrack

Clip,

EQ Clip,

Clip



Input.

32

0

AudioTrack Dynamics

AudioTrack
Compressor/Expander

Gate.

AudioTrack Dynamics

Gain

Compressor/Expander



Compressor/Expander
Release.

Threshold, Ratio, Attack

Threshold

Threshold,
Ratio.

Attack Release

Ratio 1:1

2:1,

Threshold,

Threshold 1

Ratio,
Threshold,

Ratio 2:1

Threshold 0,5

Attack.

Threshold,

Release.

Release

" "

Attack

(Attack Release)

Threshold.

Gate



Gate

Attack. Floor

Release

Gate Threshold. Gate

Threshold, Gate

Floor. Gate

Threshold, Gate

Release.

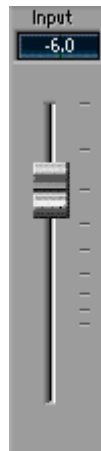
Attack.

Threshold,

"

"

Input/Output Gain



Input Gain

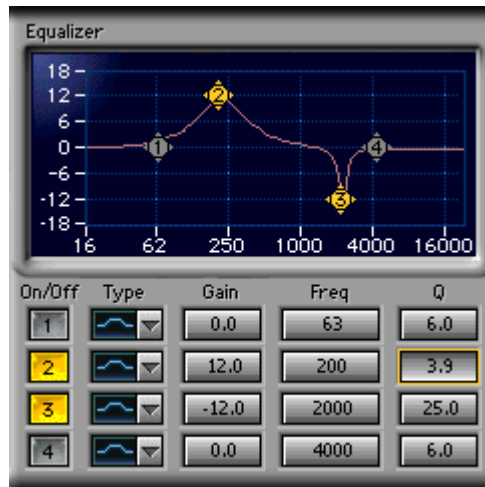
-Inf. — 0.0 0.0

Input Gain



Output

-24 - +12 0



On/Off.

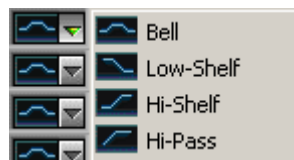
— Off.



Type

HP, LP, Bell, HS, LS.

— Bell.



Gain

+/- 18

— 0.



Shelf. / Bell

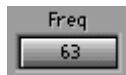
Bell Gain

1 +6

1 6 Shelf Gain

Pass/Cut Gain

Frequency



16 — 21357 : 1 = 63; 2 = 250; 3 = 933; 4 = 4000

Bell Pass/Cut Shelf — -3

Q



0.5 — 30. — 6.

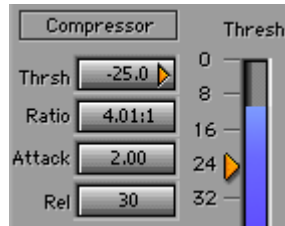
AudioTrack

Q

Bell.



Compressor/Expander



Threshold

-52.0 — 0.0 . 0.0 .



Threshold — ,

Threshold,

Threshold

Energy.

Ratio

0.5:1 — 40:00:1. 1:1



Ratio

, 1 — 40 —

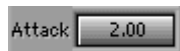
. 0.5 — 1 — Ratio 2:1

Threshold,

Threshold,

Attack

0.1 — 1000 . 2 .



Attack

),

Ratio
2 .

2:1,

2

Threshold 4 (

" " "

Release

1 — 10000 .

50 .



0, Release ,

Threshold.



Gate



Gate	40
Thrsh	-50.0
Floor	-60.0
Attack	2.00
Rel	302

Threshold

0.0 — -Inf. -Inf.

Thrsh	-Inf
-------	------

Threshold, Gate

Gate Threshold

Energy.

Floor

0.0 — -Inf. -Inf.

Floor	-Inf
-------	------

Floor
Gate

60

Floor

Gate

Attack

0.1 — 1000 2

Attack	2.00
--------	------

Threshold.

Gate

Release

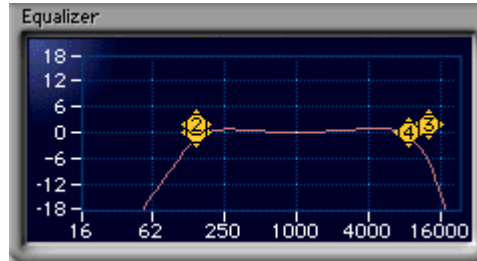
1 — 10000 30

Rel	30
-----	----

Release

,

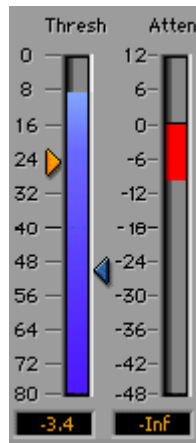
Gate.



18 Y 16 — 16000

4

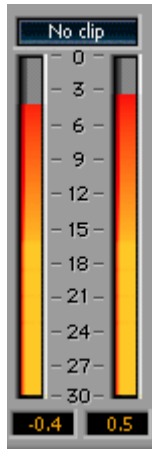
Energy Gain Adjustment



Energy Thresh

Energy.
Adjustment
AudioTrack Dynamics.

Gain



0 — -30 .

32

0.0